

- 9 e. a chip recognition system in the central computer to determine the value of the  
10 wagers in each of the wagering locations;  
11 f. a platform on the table above and adjacent to the predetermined wagering locations  
12 wherein each of the plurality of video imagers is located below the platform;  
13 01 g. an arcuate wall extending between the platform and the table, the arcuate wall  
14 defining apertures therethrough, the video imagers positioned behind the arcuate wall  
15 and directed through the apertures; and  
16 h. a light below the platform and directed to each of the wagering locations, the light  
17 providing illumination projecting from the arcuate wall from below the platform  
18 laterally toward a predetermined gaming location.
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Please add the following new claims:

Sub E7  
-17. The system of claim 1, wherein the light is underneath the platform. -

02  
1 -18. The system of claim 1, wherein the table defines a substantially flat side and a arcuate side,  
2 and wherein the table further defines a dealer location along the substantially flat side and a plurality  
3 of gamer locations along the arcuate side. -

1 -19. The system of claim 18, wherein each of the plurality of video imagers is directed from a  
2 point adjacent one of the plurality of gamer locations generally in the direction of the dealer  
3 location. -

1 -20. The system of claim 1, wherein the predetermined wagering location is adapted to support  
2 a stack of wagering chips, including a bottom chip, and wherein the light illuminates the stack of  
3 wagering chips, including the bottom chip. -

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